# Sixth Semester B.E. Degree Examination, December 2011 Management and Entrepreneurship 

Time: 3 hrs .
Max. Marks: 100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

PART-A
1 a. Explain the management process which stresses on the basic management functions.
b. What kinds of skills are required for manager to become successful? How (08 Marks) different levels in an organization?
c. Explain the modern management approach briefly.
(06 Marks)

2 a. Explain the vital reasons, which suggest the importance of planning.
(06 Marks)
b. What is planning? Differentiate between strategic planning and tactical planning. (06 Marks)
c. Illustrate with example, decision tree technique to analyze a decision. Differentiate between procedure and policy.
(10 Marks)
3 a. What is appropriate span of control? Brief out factors which affect span of management.
b. What is departmentation? Mention types and explain the departmentation ( $\mathbf{1 0}$ Marks) area giving its advantages.
geographic
(06 Marks)
c. Explain the role of staffing in an organization.
(04 Marks)
4 a. Using Maslow's theory of motivation, explain the hierarchy of needs.
(06 Marks)
b. Explain the important essentials of sound control system.
(06 Marks)
c. Give the importance of communication. Highlight different ways to achieve co-ordination.
(08 Marks)

## PART - B

5 a. What are the measures taken in India to develop entrepreneurship?
(06 Marks)
b. Differentiate between entrepreneur and Intrapreneur.
(06 Marks)
c. What keeps today's youth away from entrepreneurship?
(08 Marks)
6 a. What are the characteristics of small enterprises?
( 06 Marks)
b. Discuss the effect of agreement under W.T.O. What is the impact of liberalization,
privatization and globalization on small enterprise?
( $\mathbf{1 0}$ Marks)
c. What are the objectives of KCTU? What are its major activities?

7 a. Explain the role of TECSOK in promotion of small enterprise in Karnataka.
(08 Marks)
b. Explain the important activities in establishing small enterprise, with the help of KSSIDC.
c. Explain the role of KSFC in promotion of small enterprise.

8 a. What is a project? Explain the required criteria in selecting a project.
(06 Marks)
c. Explain the steps followed in project appraisal.

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## Sixth Semester B.E. Degree Examination, December 2011 UNIX System Programming

Time: 3 hrs.
Max. Marks:100

## Note: Answer any FIVE full questions, selecting atleast TWO questions from each part.

1 a. Bringout the major differences between ANSIC and K and R C. Explain each with example.
b. Write a $\mathrm{C} / \mathrm{C}++$ program that prints the POSIX defined configuration options supported on any given system using feature test macros.
(08 Marks)
c. Write a $\mathrm{C} / \mathrm{C}++$ program to check following limits :
i) Clock ticks
ii) Maximum number of child process
iii) Maximum path length
iv) Maximum file name
v) Maximum number of files can be opened.
(05 Marks)
2 a. Explain the different file types available in UNIX or POSIX. Also write the commands to create all the files.
(06 Marks)
b. What are inodes in UNIX system? Differentiate between hard link and symbolic link.
(04 Marks)
c. With a neat diagram, explain the UNIX Kernel support for files.
(05 Marks)
d. Explain the following APIs, with prototype :
i) umask
ii) stat
iii) fstat
iv) chown
v) link.
(05 Marks)
3 a. Write a C or $\mathrm{C}++$ program to illustrate the use of fentl API for file locking.
(08 Marks)
b. Explain the file APIs : READ, WRITE and OPEN, with prototypes and arguments.
(06 Marks)
c. Write a C or $\mathrm{C}++$ program to emulate UNIX $l s-\ell$ command.
(06 Marks)

4 a. With a neat diagram, explain how a C - program is initiated and various ways it can be terminated.
(05 Marks)
b. Write a C or $\mathrm{C}++$ program to illustrate use of setjmp and longimp functions.
(05 Marks)
c. Describe the UNIX Kernel support for a process. Show the related data structure.
(05 Marks)
d. Explain in detail, the memory layout of a C - program.
(05 Marks)

## PART - B

5 a. List and explain the family of exec functions with their prototypes. How do they differ from each other? Also give one program example using any one of the exec functions. ( 06 Marks)
b. What is a race condition? Write the program for generating race condition and to avoid the race condition.
(07 Marks)
c. What is a job control? With a neat diagram, explain the job control features.
(07 Marks)

6 a. What are signals? Explain the prototype of sigation function. Also write a C or $\mathrm{C}++$ program to setup signal handler using sigaction function.
(06 Marks)
b. What is a signalmask of a process? Write a program to demonstrate use of sigprocmask function. Also write the prototype of all functions that are used to manipulate the signal sets.
(07 Marks)
c. What are daemons? Explain the coding rules of the daemon process. Write a C or $\mathrm{C}++$ program to initialize the uses defined daemon process.
(07 Marks)
7 a. What are pipes? Write a C or $\mathrm{C}++$ program to create pipe from the parent to the child and send the data down the pipe.
(07 Marks)
b. What are FIFOs? With a neat diagram, explain the client-server communication using FIFOs.
(07 Marks)
c. What are message queues? Write the structure of the message queue and explain each member, in detail.
(06 Marks)
8 a. What are sockets? Explain the sequence of calling socket APIs for both server and client process. Briefly explain the prototype of each socket API.
(10 Marks)
b. Write short notes on :
i) Controlling terminal
ii) Sigsetjmp and siglongkmp
iii) Interpreter files
iv) Out - of - band data.
(10 Marks)

# Sixth Semester B.E. Degree Examination, December 2011 Compiler Design 

Time: 3 hrs.
Max. Marks:100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

## PART - A

1 a. With a neat diagram, explain the different phases of compilation.
(10 Marks)
b. Explain input buffering strategy, used in lexical analysis phase.

2 a. Write the transition diagram for an unsigned number.
(04 Marks)
b. Show that the following grammar is ambiguous: $\mathrm{E} \rightarrow \mathrm{E}+\mathrm{E}|\mathrm{E} * \mathrm{E}|(\mathrm{E}) \mid$ id. Write an unambiguous grammar for the same.
(06 Marks)
c. Write a recursive descent parser for the grammar : $\mathrm{S} \rightarrow \mathrm{cAd} \mathrm{A} \rightarrow \mathrm{ab} / \mathrm{a}$ and for the input 'cad' trace the parser.
(10 Marks)
3 a. Construct the predictive parse table for the following grammar :
$\mathrm{S} \rightarrow \mathrm{a}|\uparrow|(\mathrm{T})$
$\mathrm{T} \rightarrow \mathrm{T}, \mathrm{S} \mid \mathrm{S}$
(10 Marks)
b. Explain the working of a shift reduce parser.
(05 Marks)
c. Explain handle pruning. Explain the same for the grammar $\mathrm{E} \rightarrow \mathrm{E}+\mathrm{E}|\mathrm{E} * \mathrm{E}|(\mathrm{CE}) \mid$ id and the input string is id1 +id2 * id3.
(05 Marks)
4 a. Consider the following grammar :
$\mathrm{S} \rightarrow \mathrm{AS} \mid \mathrm{b}$
$\mathrm{A} \rightarrow \mathrm{SA} \mid \mathrm{a}$
Construct the SLR parse table for the grammar. Show the actions of the parser, for the input string "abab".
b. Construct the CLR parse table for the following grammar :
$\mathrm{S} \rightarrow \mathrm{CC}$
$\mathrm{C} \rightarrow \mathrm{cCl} / \mathrm{d}$

## PART - B

5 a. Define the following with examples :
Synthesized attribute
Inherited attribute
S - attributed definitions
L - attributed definitions.
b. Explain the parser stack implementation of post fix SDT, with an example.
c. For the SDD shown below :

| Production | Semantic rules |
| :--- | :--- |
| $\mathrm{L} \rightarrow \mathrm{E}_{\mathrm{n}}$ | L.val = E.val |
| $\mathrm{E} \rightarrow \mathrm{E}_{1}+\mathrm{T}$ | E.val = E1.val + T.val |
| $\mathrm{E} \rightarrow \mathrm{T}$ | E.val $~=~ T . v a l ~$ |
| $\mathrm{~T} \rightarrow \mathrm{~T} * * \mathrm{~F}$ | T.val = T1.val $*$ F.val |
| $\mathrm{T} \rightarrow \mathrm{F}$ | T.val = F.val |
| $\mathrm{F} \rightarrow(\mathrm{E})$ | F.val = E.val |
| $\mathrm{F} \rightarrow$ digit | F.val = digit.lexval |

construct the annotated parse tree for $3 * 5+4 n$.
(04 Marks)
6 a. Explain the following, with an example :
i) Quadraples
ii) Triples
iii) Indirect triples.
(09 Marks)
b. Write an algorithm for the unification of a pair of nodes in a type graph.
(06 Marks)
c. Explain syntax directed translation of switch statements.
(05 Marks)

7 a. What is an activation record? Explain its possible structure.
(08 Marks)
b. Explain the design goals for garbage collector.
c. Explain the desirable properties of memory manager.
(06 Marks)
8 a. What is next use information? Write an algorithm to determine the liveness and next use info for each statement in a basic block. Apply the same for the following basic block :
3. $\mathrm{Tl}=\operatorname{Add}(\mathrm{A})-4$
4. $\mathrm{T} 2=4 * \mathrm{i}$
5. T3 $=\mathrm{T} 1[\mathrm{~T} 2]$
6. Sum $=$ Sum + T3
7. $I=I+1$
8. If I $\leq 20$ go to 3
(12 Marks)
b. Generate the intermediate code for the statement: sum $=A[i, j]+B[i, j]$. Construct DAG and simplify the code.
(08 Marks)

## Sixth Semester B.E. Degree Examination, December 2011 Computer Networks - II

Time: 3 hrs .
Max. Marks:100

## Note: Answer any FIVE full questions, selecting atleast TWO questions from each part.

PART - A
1 a. Differentiate between connection oriented and connectionless servicess.
b. Compare the datagram packet switching and virtual circuit packet switching.
(04 Marks)
c. Define routing algorithm. Explain the Bellman - Ford algorithm, with an example.( 10 Marks)

2 a. Differentiate between the leaky bucket and token bucket algorithms for congestion control.
(08 Marks)
b. What are all the possible subnet masks for the class C address space? List all the subnet masks on dotted - decimal notation, and determine the number of hosts per subnet supported for each subnet mask.
(06 Marks)
c. With an example, explain the classless interdomabin routing.
(06 Marks)
3 a. Define funneling. Briefly explain the changes from IPv4 to IPv6.
b. Explain the three - way handshake for establishing a TCP connection.

4 a. Explain any five QoS parameters of ATM networks.
(10 Marks)
b. Briefly explain ATM addressing with ATM formets.
c. Write a note on classical IP over ATM.

## PART - B

5 a. Define the network management. Explain the SNMP with SNMP messages. (08 Marks)
b. Explain the routing table poisoning and denial - of - service attacks.
c. For an RSA encryption of a $4-$ bit message 1001 with $\mathrm{a}=3$ and $\mathrm{b}=11$, find the public and private keys.

6 a. With a neat diagram, explain the differentiated services QoS.
b. Explain the various types of resource allocation schemes.
c. Define VPN. Discuss the concept of tunneling and point - to - point protocol in VPN.
(06 Marks)
7 a. Briefly explain the MPEG standards and frame types for compression.
(06 Marks)
b. Explain the Huffman encoding, with an example.
(06 Marks)
c. With a neat diagram, explain the H. 323 components and list the steps in signaling. ( 08 Marks)

8 a. Explain the wireless routing protocol for $\mathrm{AD}-\mathrm{Hoc}$ networks.
(05 Marks)
b. Briefly explain the direct and multihop routing of intracluster routing protocol, with the help of relevant diagrams.
(06 Marks)
c. Write short notes on :
i) Clustering in sensor networks
ii) Security vulnerabilities of AD - Hoc networks.


## Sixty Semester B.E. Degree Examination, December 2011 Computer Graphics and Visualization

Time: 3 hrs.
Max. Marks:100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

1 a. With a neat diagram, explain the components of a graphics system.
(06 Marks)
b. With a neat diagram, explain the human visual system.
(06 Marks)
c. In an API, a block box, explain the major groups of functions.

2 a. With a neat diagram, discuss the color formation. Explain the additive and subtractive colors, indexed color and color solid concept.
b. What are the control functions? Explain with examples. (08 Marks)

3 a. Which are the six classes of logical input devices? Explain.
(06 Marks)
b. Discuss the request mode, sample mode and event modes, with the figures wherever
required.
( 08 Marks)
c. Write a program, to draw a rotating square.

4 a. Explain the translation, rotation and scaling with the suitable figures.
(10 Marks)
b. Discuss the frames in open GL.
(10 Marks)

## PART - B

5 a. How do you achieve affine transformations by concatenation? Discuss.
(10 Marks)
b. What are quaternions? With an example, explain its mathematical representations. ( $\mathbf{1 0}$ Marks)

6 a. With suitable sketches, explain the various kinds of views in computer graphics system.
b. Discuss the polygonal shading and its types.

7 a. Explain the phong lighting model.
(10 Marks)
b. How is approximation of a sphere done by recursive subdivision?
(10 Marks)

8 a. Explain the Cohen - Sutherland clipping.
(10 Marks)
b. Explain the Anti - aliasing, with its types.

# Sixth Semester B．E．Degree Examination，December 2011 Operations Research 

Time： 3 hrs．
Max．Marks：100
Note：Answer any FIVE full questions，selecting at least TWO questions from each part．
PART－A
1 a．What is operations research？Explain the impact of OR．
（06 Marks）
b．A farmer has 100 acre farm．He can sell all tomatoes，lettuce，or radishes he can raise．The price he can obtain is ₹ 1.00 per kg for tomatoes，₹ 0.75 a head for lettuce and ₹ 2.00 per kg for radishes．The average yield per acre is 2000 kg of tomatoes， 3000 heads of lettuce and 1000 kg of radishes．Fertilizer is available at ₹ 0.50 per kg and the amount required per acre is 100 kg each for tomatoes and lettuce and 50 kg for radishes．Labour required for sowing，cultivating and harvesting per acre is 5 man－days for tomatoes and radishes and 6 man－days fort lettuce．A total of 400 man－days of labour are available at ₹ 20.0 per man－day．Formulate this problem as a linear programming model to maximize the farmer＇s total profit．
（06 Marks）
c．Old hens can be bought at $₹ 2$ each and young ones at $₹ 5$ each．The old hens lay 3 eggs per week and the young ones lay 5 eggs per week，each egg being worth 30 paise．A hen（young or old）costs ₹ 1 per week to feed．You have only ₹ 80 to spend for buying hens．How many of each kind should you buy to give a profit of more than ₹ 6 per week assuming that you cannot house more than 20 hens．Formulate the problem as an LPP and solve graphically．
（08 Marks）
2 a．TOYCO assembles three types of toys－trains，trucks and cars，using three operations．The daily limits on the available times for the three operations are 430,460 and 420 minutes respectively， and the revenues per unit of toy train，truck and car are $\$ 3, \$ 2$ and $\$ 5$ respectively．The assembly times per train at the three operations are 1,3 and 1 minutes respectively．The corresponding times per truck and per car are $(2,0,4)$ and $(1,2,0)$ minutes（a zero time indicate that the operation is not used）．Formulate the problem as LPP and solve using the simplex method．
b．Explain the special cases that arise in the use of simplex method．
（10 Marks）
a．Solve the problem，using the Big－M method．
Maximize $Z=6 x_{1}+4 x_{2}$
Subject to constraints， $2 \mathrm{x}_{1}+3 \mathrm{x}_{2} \leq 30 ; 3 \mathrm{x}_{1}+2 \mathrm{x}_{2} \leq 24 ; \mathrm{x}_{1}+\mathrm{x}_{2} \geq 3 ; \mathrm{x}_{1} \geq 0 ; \mathrm{x}_{2} \geq 0$
Find at least two solutions．
（10 Marks）
b．Food X contains 6 units of vitamin A per gram and 7 units of vitamin B per gram and costs 12 paise per gram．Food Y contains 8 units of vitamin A per gram and 12 units of vitamin B per gram and costs 20 paise per gram．The daily minimum requirements of vitamin $A$ and vitamin $B$ are 100 units and 120 units respectively．Find the minimum cost of the product mix．Formulate the problem and solve using the two phase method．
（10 Marks）
4 a．Use the revised simplex method to solve the following LPP：
Maximize $Z=6 x_{1}-2 x_{2}-3 x_{3}$
Subject to constraints， $2 \mathrm{x}_{1}-\mathrm{x}_{2}+2 \mathrm{x}_{3} \leq 2 ; \mathrm{x}_{1}+4 \mathrm{x}_{3} \leq 4 ; \mathrm{x}_{1}, \mathrm{x}_{2}, \mathrm{x}_{3} \geq 0$ ．
（10 Marks）
b．Obtain the dual solution directly，using the inverse from solution of the primal．
Maximize $Z=5 x_{1}+2 x_{2}+3 x_{3}$
Subject to constraints，$x_{1}+5 x_{2}+2 x_{3}=30 ; x_{1}-5 x_{2}-6 x_{3} \leq 40 ; x_{1}, x_{2}, x_{3} \geq 0$ ．
（10 Marks）

## PART－B

a．Explain the parametric analysis with respect to change in $\mathrm{c}_{\mathrm{j}}$ and $\mathrm{b}_{\mathrm{j}}$ parameters．
（08 Marks）
b．Obtain the optimal solution，using the dual simplex method for the dual problem of the following：
Maximize $Z=3 x_{1}+5 x_{2}$
Subject to constraints， $\mathrm{x}_{1} \leq 4 ; \quad 2 \mathrm{x}_{2} \leq 12 ; \quad 3 \mathrm{x}_{1}+2 \mathrm{x}_{2} \leq 18 ; \mathrm{x}_{1} \geq 0, \mathrm{x}_{2} \geq 0$ ．
（12 Marks）

6 a. A department has five employees with five jobs to be performed. The time (in hours) each men will take to perform each job is given in the effectiveness matrix.


How should the jobs be allocated? One per employee, so as to minimize the total man hours. Use the Hungarian method.
(10 Marks)
b. The following table shows all the necessary information on the availability of supply to each warehouse, the requirement of each market and unit transportation cost (in ₹) from each warehouse to each market.

Warehouse


The shipping clerk has worked out the following schedule from experience. 12 units from A to $\mathrm{Q}, 1$ unit from A to R, 8 units from A to $\mathrm{S}, 15$ units from B to $\mathrm{R}, 7$ units from C to P and 1 unit from C to R .
i) Check and see if the clerk has the optimal schedule.
ii) Find the optimal schedule and minimum total transport cost.
(10 Marks)
7 a. Solve the game whose pay-off matrix to the player A is given in the table.
(10 Marks)

b. What is a decision tree? How a decision tree is constructed? Raman Industries Ltd. has a new product which they expect has great potential. At the moment they have two courses of action open to them. $\mathrm{S}_{1}=$ To test the market and $\mathrm{S}_{2}=$ To drop the product. If they test it, it will cost ₹ 50,000 and the response could be positive or negative with probabilities of 0.70 and 0.30 respectively. If it is positive, they could either market it with full scale or drop the product. If they market with full scale, then the result might be low, medium or high demand and the respective net pay-offs would be ₹ 100000 , ₹ 100000 or ₹ 500000 . These outcomes have probabilities of $0.25,0.55$ and 0.20 respectively. If the result of the test marketing is negative, they have decided to drop the product. If at any point, they drop the product, there is a net gain of ₹ 25,000 from the sale of scrap. All financial values have been discounted to the present. Draw a decision tree for the problem and indicate the most preferred decision.
(10 Marks)
a. Consider the following Fig.Q8(a), where the dashed lines represent the potential links that could be inserted into the network and the number next to each dashed line represents the cost associated with inserting that particular link.


Constraint 1 : No more than one of the three links $\mathrm{AB}, \mathrm{BC}$ and AE can be included

Constraint 2 : Link AB can be included only of link $B D$ also included.

Fig.Q8(a)
Starting with the initial solution where the inserted links are $A B, A C, A E$ and $C D$, apply the basic Tabu search algorithm to find the best solution.
(10 Marks)
b. Write short notes on: i) Simulated annealing technique
ii) Genetic algorithm.
(10 Marks)

# Sixth Semester B.E. Degree Examination, December 2011 Signals and Systems 

Time: 3 hrs .
Max. Marks:100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

## PART - A

> a. Define: i) Signal for each type.
ii) System. Explain in detail, how signals are classified. Give examples
(10 Marks)
b. Find the even and odd parts of the signal $x[n]=u[n]$.
(04 Marks)
c. Given the signal $x[n]=(8-n)\left\{u[n]-u[n-8]\right.$, make a sketch of i) $y_{1}[n]=x[4-n]$ ii) $y_{2}[n]=x[2 n-3]$.
(06 Marks)
2 a. Determine whether the signals represented by the following input - output equations are
i) Linear
ii) Causal
iii) Time invariant
iv) Stable
v) Memoryless.
i) $y(t)=e^{x(t)}$
ii) $y[n]=\sum_{k=-\infty}^{\infty} x[n] x[n+k]$.
(10 Marks)
b. Starting from the fundamentals, derive an expression for the convolution sum.
(05 Marks)
c. Determine $x(t) * h(t)$ for the signals $x(t)=u(t)-u(t-2)$ and $h(t)=u(t)-u(t-3)$. Sketch the convolved signal.
(05 Marks)
3 a. Determine the convolution sum of the sequences $x[n]=\underset{\uparrow}{3} 3,5,2,4\}$ and $h[n]=\{3,1,3\}$.
(05 Marks)
b. Define: i) Stability $\quad$ ii) Causality. Derive the necessary and sufficient conditions for a discrete LTI, system to be i) Stable ii) Causal.
(08 Marks)
c. Draw the direct form I and direct form II implementation of the difference equation, $y[n]-1 / 4 y[n-1]+y[n-2]=5 x[n]-5 x[n-2]$.
(07 Marks)
4 a. Find the response of the system described by the difference equation,
$\mathrm{Y}[\mathrm{n}]-1 / 9 \mathrm{y}[\mathrm{n}-2]=\mathrm{x}[\mathrm{n}-1]$ with $\mathrm{y}[-1]=1, \mathrm{y}[-2]=0$ and $\mathrm{x}[\mathrm{n}]=\mathrm{u}[\mathrm{n}]$.
(07 Marks)
b. Explain the Fourier representations for four signal classes. Write the analysis and synthesis equations for each case.
(08 Marks)
c. Find the forced response for the system given by $\frac{d^{2} y(t)}{d t}+2 \frac{d y(t)}{d t}+y(t)=\frac{d x(t)}{d t}$, with input $x(t)=2 e^{-t} u(t)$.
(05 Marks)

## PART - B

5 a. Prove the following properties of DTFT, i) Time shifting ii) Time scaling iii) Convolution.
(09 Marks)
b. Determine the Fourier transform of the following: i) $x(t)=e^{-3 t} u(t-1)$
ii) $\mathrm{x}(\mathrm{t})=\mathrm{e}^{-\mathrm{a}|t|}$.
(06 Marks)
Determine the time domain representation, given the following:
c.
$x\left(e^{j \Omega}\right)=\frac{6-2 / 3 e^{-j \Omega}-1 / 6 e^{-j 2 \Omega}}{-1 / 6 e^{-j 2 \Omega}+1 / 6 e^{-j \Omega}+1}$.
(05 Marks)

6 a. Find the frequency response and impulse response of the system described by the differentiate equation. $\frac{d^{2} y(t)}{d t^{2}}+3 \frac{d y(t)}{d t}+2 y(t)=2 \frac{d x(t)}{d t}+x(t)$.
b. State and explain the Nyquist sampling theorem, with the relevant figures. Give the significance of this theorem.
c. Obtain an expression for the Fourier transform in terms of DTFT.

7 a. Define the Z - transform. What is region of convergence (RoC)? Explain the RoC properties of the Z - transform.
(04 Marks)
b. Find the Z - transform of the following and indicate the region of convergence.
i) $x[n]=a^{n} \cos \Omega n u[n]$
ii) $x[n]=n(n+1) a^{n} u[n]$.
(08 Marks)
c. Find the inverse Z transform of the following.
i) $x(z)=\frac{z^{4}+z^{2}}{z^{2}-3 / 4 z+1 / 8} ;|z|>1 / 2$
ii) $x(z)=\frac{1-a z^{-1}}{\mathrm{z}^{-1}-\mathrm{a}} ;|\mathrm{z}|>1 / \mathrm{a}$.
(08 Marks)

8 a. A discrete LTI system is characterized by the difference equation:
$y[n]=y[n-1]+y[n-2]+x[n-1]$.
Find the system function $\mathrm{H}(\mathrm{z})$. Plot the poles and zeros of $\mathrm{H}(\mathrm{z})$ and indicate the RoC if the system is causal.
b. Solve the difference equation using the unilateral Z-transform. $x[n-2]-9 x[n-1]+18 x[n]=0$, with the initial conditions $x[-1]=1$ and $x[-2]=9$.
(07 Marks)
c. A system is described by the difference equation:
$y[n]-y[n-1]+1 / 4 y[n-2]=x[n]+\frac{1}{4} x[n-1]-1 / 8 x[n-2]$. Find the transfer function of the inverse system. Does a stable and causal inverse system exist?

# Sixth Semester B.E. Degree Examination, December 2011 Data Compression 

Time: 3 hrs .
Max. Marks:100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part. <br> PART - A

1 a. What is compression? Explain the classes of compression.
(04 Marks)
b. For the sequence, 12323454567898910 , find the entropy. Using the differences of neighboring sequences, find the entropy and give your comment.
(08 Marks)
c. A source emits a letter from an alphabet $\mathrm{A}=\left\{\mathrm{a}, \mathrm{a}_{2}, \mathrm{a}_{3}, \mathrm{a}_{4}, \mathrm{a}_{5}\right\}$ with probability $\mathrm{P}\left(\mathrm{a}_{1}\right)=0.51$ $\mathrm{P}\left(\mathrm{a}_{2}\right)=0.04, \mathrm{P}\left(\mathrm{a}_{3}\right)=0.26, \mathrm{P}\left(\mathrm{a}_{4}\right)=0.05, \mathrm{P}\left(\mathrm{a}_{5}\right)=0.50$. i) Calculate the entropy of the source
ii) Find the Huffman code
iii) Find the average length of the code in (ii)
iv) Calculate its redundancy.
(08 Marks)
2 a. Encode the following sequence using the LZ78 approach,

(06 Marks)
b. Explain the following application of dictionary techniques:
i) UNIX compress
ii) GIF
iii) PNG.
(06 Marks)
c. Explain the CALIC scheme. (08 Marks)
3 a. In detail, discuss the quantization problem. (07 Marks)
b. Explain the two types of mismatch effect in the process of uniform quantization of nonuniform sources.
(06 Marks)
c. Explain the distortion criteria for lossy coding techniques.
(07 Marks)
4 a. Explain the vector quantization procedure. (06 Marks)
b. Discuss the differential encoding system. (06 Marks)
c. Explain the delta modulation. Discuss two ways of adapting the delta modulator to the local characteristics of the source output.
(08 Marks)

## PART - B

5 a. Find the inverse $Z$ - transform of $F(z)=\frac{2 z^{4}+1}{2 z^{3}-5 z^{2}+4 z-1}$.
(04 Marks)
b. Explain the orthonormal transform and prove that orthonormal transforms are energy preserving.
c. Explain the discrete cosine transform (DCT). For the following sequence calculate the 8 point DCT for each row separately and plot the resulting transform co-efficient.

| 10 | 11 | 12 | 11 | 12 | 13 | 12 | 11 |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 10 | -10 | 8 | -7 | 8 | -8 | 7 | -7. |

6 a. What is a filter? Discuss the FIR and IIR filters.
b. Explain the basic subband coding algorithm.
c. With a neat block diagram, explain the MPEG audio coding algorithm and explain the MPEG layer III coding.
7 a. With a neat block diagram, explain the SPIHT algorithm.
b. For the $7-$ level decomposition shown below,

| 27 | 6 | 13 | 10 |
| :---: | :---: | :---: | :---: |
| -7 | 7 | 6 | 4 |
| 4 | -4 | 4 | -3 |
| 2 | -2 | -2 | 0 |

a) Find the bit stream generated, using the EZW algorithm.
b) Decode the bit stream generated in the previous step.

8 a. With a neat block diagram, explain the basics of MPEG - 4 port 2 video coding algorithm.
b. Explain the various representations of video signals.
c. What are the issues of compression in ATM networks? Also explain the compression scheme proposed for packet video.
(06 Marks)

## Sixth Semester B.E. Degree Examination, December 2011 Pattern Recognition

Time: 3 hrs .
Max. Marks:100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

## PART - A

1 a. Discuss two approaches to patterns recognition.
(06 Marks)
b. Differentiate between linear and non - linear decision boundary.
(06 Marks)
c. Explain the components of a typical pattern recognition system.
(08 Marks)
2 a. Discuss various types of learning.
(06 Marks)
b. Define generalized Bayes decision theory.
(04 Marks)
c. Stating the initial assumptions, obtain the expressions for MAHALNOBIS distance measure.
(10 Marks)
3 a. Show that $p$ (error) is least when the decision boundary is taken at a point, where $\mathrm{p}\left(\mathrm{x} / \mathrm{w}_{1}\right) \mathrm{p}\left(\mathrm{w}_{1}\right)=\mathrm{p}\left(\mathrm{x} / \mathrm{w}_{2}\right) \mathrm{p}\left(\mathrm{w}_{2}\right)$.
(08 Marks)
b. List the assumptions made in maximum likelihood estimation. Explain the concept of maximum likelihood estimation.
(08 Marks)
c. Differentiate between parametric and non - parametric techniques.
(04 Marks)
4 a. Determine maximum likelihood estimation of mean. The Gaussian case: unknown $\mu$.
(08 Marks)
b. Discuss Fisher's linear discriminant with an illustration.
(08 Marks)
c. Explain hidden markov models.
(04 Marks)

## PART - B

5 a. Discuss the concept density estimation. Explain Parzen window and $\mathrm{k}_{\mathrm{n}}$ nearest neighbour method.
(08 Marks)
b. Describe k - nearest neighbour rules of classification.
(06 Marks)
c. Explain ISODATA procedure.
(06 Marks)
6 a. Explain Boltzmann learning.
(08 Marks)
b. Discuss how CART can be used for classification with an example.
(08 Marks)
c. Enumerate the applications of clustering.
(04 Marks)
7 a. How are similarity and dissimilarity between two samples measured?
(08 Marks)
b. Explain with suitable example :
i) Single linkage method.
ii) Complete linkage method.
iii) Average linkage method.
(08 Marks)
c. Explain minimum square error criterion method of non - hierarchical clustering. ( 04 Marks)

8 Write short notes on :
a. Ho - Kashyap procedures.
b. Relaxation procedures.
c. Minimum error rate classifier.
d. Recursive Bayes approach.

# Sixth Semester B.E. Degree Examination, December 2011 File Structures 

Time: 3 hrs.
Max. Marks:100

## Note: Answer any FIVE full questions, selecting atleast TWO questions from each part.

## PART - A

1 a. In C++ language, how do you perform the following :

> i) Open a file ii) Seek file.
(06 Marks)
b. Briefly explain how the tracks are organized by blocks. What is the non -data overhead involved?
(07 Marks)
c. Estimate how much tape is needed to store a large file with one million, 100 - byte records. The file has to be stored on a 6250 bpi tape that has an inter block gap of 0.3 inches, and blocking factor as i) 1 record per block ii) 50 records per block.
(07 Marks)
2 a. What are the various ways of organizing records in a file? Explain each with an example.
(10 Marks)
b. When is sequential search good? What are the unix tools used for sequential search?
(06 Marks)
c. Explain the concept of inheritance, using the 10 buffer class hierarchy.
(04 Marks)
3 a. How is keysort used to sort large files? Explain with C ++ code.
(08 Marks)
b. What are inverted lists? How does it improve the secondary index structure?
(08 Marks)
c. What are the possible situations that can occur while upclating the primary or secondary keys.
(04 Marks)
4 a. Explain how heapsort overlaps processing and $1 / 0$ ? Write a $\mathrm{C}++$ pseudocode to build a heap.
(10 Marks)
b. It is required to sort a file of 800 MB , each record being 100 bytes. If the time to access each block takes 11 m sec and the transmission rate approximately. 14500 bytes per msec. calculate the total time required to sort using : i) Merge sort ii) Key sort.
(10 Marks)

## PART - B

5 a. How are the following operations performed in B-tree?
i) Insertion ii) Deletion iii) Merging of construct using - C S D T A M P I B W and elements. Order 4.
(09 Marks)
b. How does paged binary tree overcome excessive disk accesses? Explain.
(06 Marks)
c. Calculate the worst - case search depth on B - trees.
(05 Marks)
6 a. Discuss the simple prefix $\mathrm{B}^{+}$tree and its maintanance.
(12 Marks)
b. With an example, explain how loading of simple prefix $\mathrm{B}^{+}$tree is done.
(08 Marks)
7 a. What is hashing? Explain the simple hashing algorithm.
(08 Marks)
b. Explain Collision resolution by progressive overflow.
(08 Marks)
c. How can we delete records from a hashed file? Explain any one method.
(04 Marks)
8 a. Explain the extendible hashing performance.
b. Write short notes on :
i) Buffering strategies
ii) CLV vs CAV.
(10 Marks)

## Sixth Semester B.E. Degree Examination, December 2011 Information Systems

Time: 3 hrs.
Max. Marks:100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

## PART - A

1 a. What are the fundamental roles of information system is business? Explain briefly.

2 a. What are the competitive strategies that can be used to counteract different competitive force using IT?
b. How to build knowledge creating company using IT?
b. Explain the information system activities. resources?

4 a. What is CRM? Explain different phases of CRM.
b. What are the benefits and challenges of ERP? Explain briefly.

## PART - B

5 a. Explain the different electronic payment processes.
(10 Marks)
b. Explain the B 2 C and B 2 B e-commerce.
(10 Marks)

6 a. Explain briefly the major business application areas of AI.
(10 Marks)
b. What is expert system? What are the components of expert system? Explain briefly.
(10 Marks)

7 a. What ate basic categories of ethical business issues? Explain briefly.
(10 Marks)
b. Explain the few security defenses used in business applications.
(10 Marks)

8 a. What are the major components of information technology management? Explain briefly.
( 10 Marks)
b. What are the challenges faced by business while managing global information technology?
( 10 Marks)

## Sixth Semester B.E. Degree Examination, December 2011 Computer Graphics and Visualization

Time: 3 hrs .
Max. Marks:100

## Note: Answer any FIVE full questions, selecting at least TWO questions from each part.

PART - A

1 a. What is computer graphics? With clear examples, explain the applications of computer graphics.
(10 Marks)
b. Define the terms: i) Pixel ii) Frame buffer iii) Resolution and iv) Aspect ratio. ( 04 Marks)
c. What is a graphics system? With a neat block diagram, explain the system.
(06 Marks)
2 a. Write short notes on: i) RGB color model ii) Indexed color model.
(10 Marks)
b. With an example, give the program structure of OPENGL.
(10 Marks)
3 a. Define measure and trigger. Describe the different types of modes in an input device.
(10 Marks)
b. Explain how an event driven input can be programmed for the following devices.
i) Pointing device
ii) Keyboard device.
(10 Marks)
4 a. Explain the different frames in OpenGL that are embedded in the pipeline.
(10 Marks)
b. What is transformation? Obtain the $2-\mathrm{D}$ transformation matrix for the following:
i) Translation
ii) Scaling
iii) Rotation.
(10 Marks)

## PART - B

5 a. Show that the following sequences commute.
i) A rotation and a uniform scaling
ii) Two rotations about the same axis.
(10 Marks)
b. What are quaternions? Find the quaternion for 90 - degree rotations about x and y axis. Determine their product.
(10 Marks)
6 a. What is projection? Explain with examples, the perspective and parallel projections in Open GL.
(10 Marks)
b. Differentiate object space algorithms with image space algorithms for hidden surface removal. Explain any one of them.
(10 Marks)
7 a. Derive an illumination model for diffused and specula reflections.
(10 Marks)
b. What are the steps required to shade an object using:
i) Gourad shading algorithm
ii) Phong shading algorithm.
(10 Marks)
8 a. Explain the DDA algorithm for calculating pixel positions along a line. Obtain the coordinate points for a straight line, whose end points are $(1,1)$ and $(10,5)$.
b. With an example, explain the Cohen and Sutherland line chipping algorithm.
(10 Marks)

